

Computing with finite semigroups: part I

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What is this talk about?

Given:

- a finite semigroup S ; and
- a question about S .

Aim:

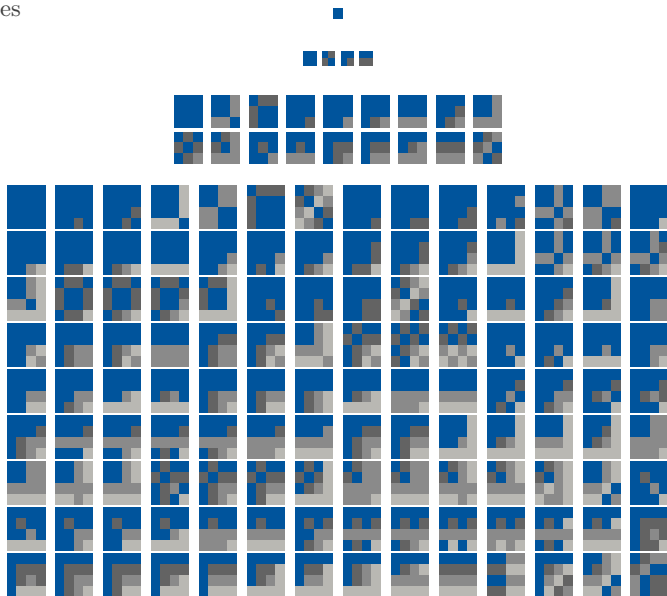
- to describe how to answer your question using a computer
- describe the state of the art.

Why?

- perform low-level calculations such as **multiplication**, **inversion**, ...
- suggests new **theoretical results**
- obtain **counter-examples**
- gain more **detailed understanding**
- perform more **intricate** calculations.

Insert semigroup into computer ... number 1

Cayley tables



Insert semigroup into computer ... number 1

Cayley tables

Reasons not to:

- **Too many!** 12 418 001 077 381 302 684 semigroups up to isomorphism and anti-isomorphism with 10 elements (Distler-Kelsey '13);
- **Complexity!** $O(|S|^3)$ just to verify associativity;
- **Hard to input!** A semigroup with 1000 elements has 1 million entries in the Cayley table;
- **Requires nearly complete knowledge!**

Insert semigroup into computer ... number 2

Presentations

Words in generators and relations:

$$\langle a, b \mid a^2 = a, aba = ba, b^2a = ba, b^3 = b, bab^2 = ba \rangle.$$

Reasons not to:

- **Relatively difficult to find!** given a semigroup S it can be difficult to find a presentation for S ;
- **Undecidability!** almost every meaningful question is undecidable, i.e. word problem, isomorphism problem, ...

Insert semigroup into computer ... number 3

Generators

Specify generators of a particular type.

Definition

A **transformation** is a function f from $\{1, \dots, n\}$ to itself written:

$$f = \begin{pmatrix} 1 & 2 & \cdots & n \\ 1f & 2f & \cdots & nf \end{pmatrix}.$$

A **transformation semigroup** is just a semigroup consisting of a set of transformations under composition of functions.

Theorem (Cayley's theorem)

Every semigroup is isomorphic to a permutation transformation semigroup.

Fundamental tasks

Input: generators A (transformations, partial perms, matrices, binary relations, partitions, ...) for a semigroup S .

Output:

- the size of S
- membership in S
- factorise elements over the generators
- the number of idempotents ($x^2 = x$)
- the maximal sub(semi)groups
- the ideal structural of S (i.e. Green's relations)
- is S a group? an inverse semigroup? a regular semigroup?
- the automorphism group of S
- the congruences of S ...

An algorithm

S acting on itself by right multiplication

Input: a set A of generators (transformations, partial perms, matrices, binary relations, partitions, ...) for a semigroup S .

Output: the elements X of S .

Assumes: we can multiply and check equality.

Supposing the generators are distinct.

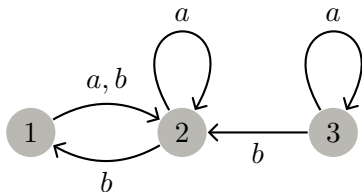
```
1:  $X := A$ 
2: for  $x \in X$  do
3:   for  $a \in A$  do
4:     if  $xa \notin X$  then
5:       append  $xa$  to  $X$ 
6: return  $X$ 
```


An example

Let S be the semigroup generated by the transformations

$$a = \begin{pmatrix} 1 & 2 & 3 \\ 2 & 2 & 3 \end{pmatrix} \quad \text{and} \quad b = \begin{pmatrix} 1 & 2 & 3 \\ 2 & 1 & 2 \end{pmatrix}.$$

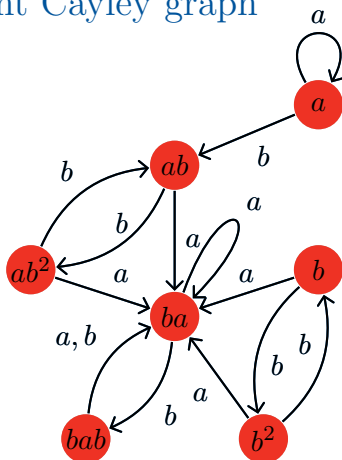
The graph of the actions of a and b :



The elements and the right Cayley graph

Edges of the form: $x \xrightarrow{y} xy$

	1	2	3	
a	2	2	3	
b	2	1	2	
ab	1	1	2	*
ba	2	2	2	*
b^2	1	2	1	*
ab^2	2	2	1	*
bab	1	1	1	*



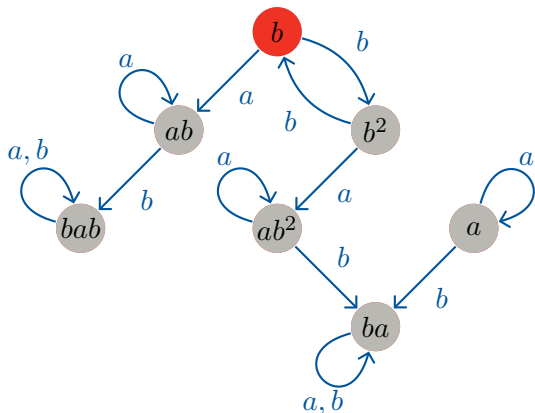
$a^2 = a$, $aba = ba$, $ba^2 = ba$, $b^2a = ba$, $b^3 = b$, $ab^2a = ba$, $ab^3 = ab$,
 $baba = ba$, $bab^2 = ba$

back forth

The left Cayley graph

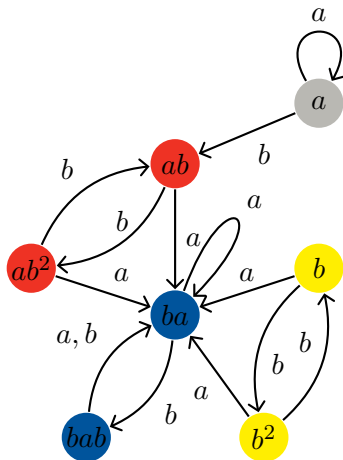
Edges of the form $x \xrightarrow{y} yx \dots$

	1	2	3	
a	2	2	3	
b	2	1	2	
ab	1	1	2	*
ba	2	2	2	*
b^2	1	2	1	*
ab^2	2	2	1	*
bab	1	1	1	*



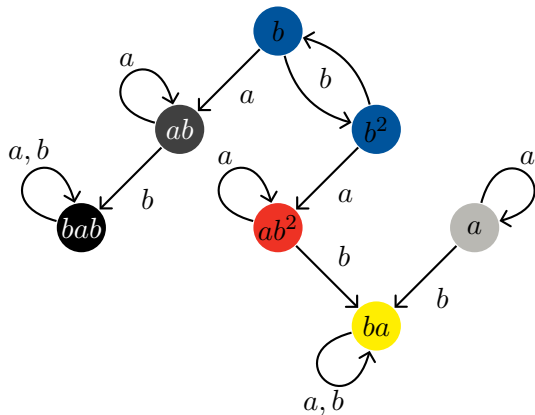
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\mathcal{R} -classes



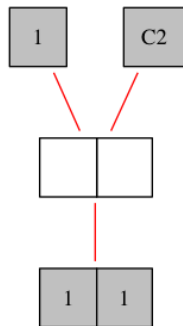
The \mathcal{R} -classes are the strongly connected components of the right Cayley graph.

\mathcal{L} -classes



The \mathcal{L} -classes are the strongly connected components of the left Cayley graph.





The Green's structure



The \mathcal{D} -classes are the strongly connected components of the union of the left and right Cayley graphs.

The partial order of the \mathcal{D} -classes is the transitive reflexive closure of the quotient of the union of the left and right Cayley graphs by its strongly connected components.

Semigroupe

-  V. Froidure and J.-E. Pin, Algorithms for computing finite semigroups, in Foundations of Computational Mathematics, F. Cucker et M. Shub (eds), Berlin, 1997, pp. 112–126, Springer.
-  J.-E. Pin, Algorithmic aspects of finite semigroup theory, a tutorial, www.liafa.jussieu.fr/~jep/PDF/Exposes/StAndrews.pdf
-  J.-E. Pin, Semigroupe, C programme, available at www.liafa.jussieu.fr/~jep/Logiciels/Semigroupe2.0/semigroupe2.html
-  The Semigroups package for GAP version 3.0 (not yet released)

GAP and Semigroupe



Pros and Cons

Pros: only requires:

- equality tester
- multiplication

then we can run the algorithm!

Does not use the representation of the semigroup!

Cons:

- has complexity $O(|S||A|)$
- it can be costly to multiply elements
- it can be costly to check if we've seen an element before
- all the elements are stored, which uses lots of memory

Does not use the representation of the semigroup!

The limitations of exhaustive enumeration

n	# transformations	memory	unit
1	1	16	bits
2	4	16	bytes
3	27	162	bytes
4	256	2	kb
5	3 125	~ 30	kb
6	46 656	~ 546	kb
7	823 543	~ 10	mb
8	16 777 216	~ 256	mb
9	387 420 489	~ 6	gb
10	10 000 000 000	~ 186	gb
11	285 311 670 611	~ 6	tb
12	8 916 100 448 256	~ 194	tb
\vdots	\vdots	\vdots	\vdots
n	n^n	$n^n \cdot n \cdot 16$	bits

Storing the elements of a semigroup is impractical.

Back to semigroups...

Suppose we want to compute the transformation semigroup S generated by:

$$a = (2\ 3), \quad b = (1\ 2\ 3)(4\ 5), \quad c = \begin{pmatrix} 1 & 2 & 3 & 4 & 5 \\ 1 & 3 & 3 & 2 & 2 \end{pmatrix}.$$

We want to use algorithms from [computational group theory](#).

We do not want to find or store the elements of S .

Schreier's Lemma for semigroups

Suppose that $S = \langle A \rangle$ acts on the right on a set Ω .

If $\Sigma \subseteq \Omega$, then we denote by S_Σ the group of permutations of Σ induced by elements of the stabiliser of Σ in S .

If $s \in S$ is such that $\Sigma \cdot s = \Sigma$, then s induces a permutation of Σ , denote by $s|_\Sigma$.

Proposition (Linton-Pfeiffer-Robertson-Ruškuc '98)

Let $\{\Sigma_1, \dots, \Sigma_n\}$ be a s.c.c. of the action of S on $\mathcal{P}(\Omega)$. Then:

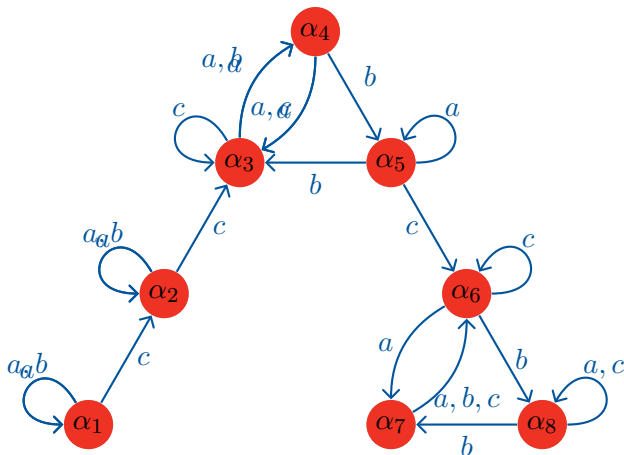
- (i) for every $i > 1$, there exist $u_i, v_i \in S$ such that $\Sigma_1 \cdot u_i = \Sigma_i$, $\Sigma_i \cdot v_i = \Sigma_1$, $(u_i v_i)|_{\Sigma_1} = \text{id}_{\Sigma_1}$ and $(v_i u_i)|_{\Sigma_i} = \text{id}_{\Sigma_i}$
- (ii) $S_{\Sigma_1} = \langle (u_i a v_j)|_{\Sigma_1} : 1 \leq i, j \leq n, a \in A, \Sigma_i \cdot a = \Sigma_j \rangle$.

Stabilisers

Let S be the semigroup generated by:

$$a = (2\ 3), \quad b = (1\ 2\ 3)(4\ 5), \quad c = \begin{pmatrix} 1 & 2 & 3 & 4 & 5 \\ 1 & 3 & 3 & 2 & 2 \end{pmatrix}.$$

α_1	1, 2, 3, 4, 5
α_2	1, 2, 3
α_3	1, 3
α_4	1, 2
α_5	2, 3
α_6	3
α_7	2
α_8	1



Stabilisers

Let S be the semigroup generated by:

$$a = (2\ 3), \quad b = (1\ 2\ 3)(4\ 5), \quad c = \begin{pmatrix} 1 & 2 & 3 & 4 & 5 \\ 1 & 3 & 3 & 2 & 2 \end{pmatrix}.$$

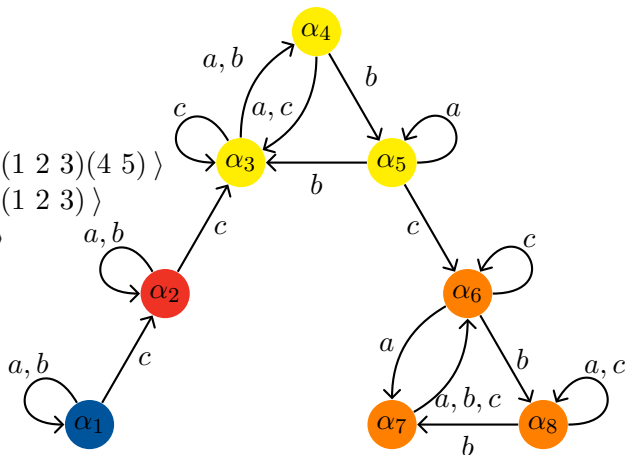
α_1		1, 2, 3, 4, 5
α_2		1, 2, 3
α_3		1, 3
α_6		3

$$S_{\{1,2,3,4,5\}} = \langle (2\ 3), (1\ 2\ 3)(4\ 5) \rangle$$

$$S_{\{1,2,3\}} = \langle (2\ 3), (1\ 2\ 3) \rangle$$

$$S_{\{1,3\}} = \langle (1\ 3) \rangle$$

$$S_{\{3\}} = \langle \text{id} \rangle$$



Relating the action and the \mathcal{R} -classes

Proposition

Let S be a transformation semigroup, let $x \in S$, and let R be the \mathcal{R} -class of x in S . Then:

- (i) $\{ \text{im}(y) : y \in R \}$ is a s.c.c. of the action of S*
- (ii) $\{ y \in R : \text{im}(y) = \text{im}(x) \}$ is a group isomorphic to the stabiliser $S_{\text{im}(x)}$*
- (iii) if $\text{im}(y)$ belongs to the s.c.c. of $\text{im}(x)$, then $S_{\text{im}(x)} \cong S_{\text{im}(y)}$.*

An \mathcal{R} -class R can be represented by a triple consisting of

- the representative x
- the s.c.c. of $\text{im}(x)$
- the stabiliser $S_{\text{im}(x)}$.

The structure of an \mathcal{R} -class

Proposition

Let S be a transformation semigroup, let $x \in S$, and let R be the \mathcal{R} -class of x in S . Then:

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- (iii) if $\text{im}(y)$ belongs to the s.c.c. of $\text{im}(x)$, then $S_{\text{im}(x)} \cong S_{\text{im}(y)}$.

The \mathcal{R} -class R_{c^2} of c^2 can be represented by the triple:

- the representative

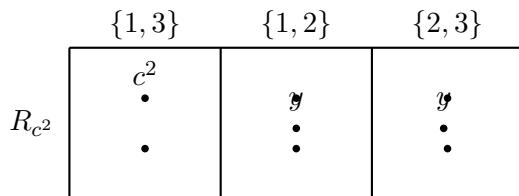
$$c^2 = \begin{pmatrix} 1 & 2 & 3 & 4 & 5 \\ 1 & 3 & 3 & 3 & 3 \end{pmatrix}$$

- the s.c.c. $\{\{1, 3\}, \{1, 2\}, \{2, 3\}\}$ of $\text{im}(c^2)$
- the stabiliser $S_{\text{im}(c^2)} = S_{\{1,3\}} = \langle (1\ 3) \rangle$

The structure of an \mathcal{R} -class

Proposition

- (i) $\{ \text{im}(y) : y \in R \}$ is a s.c.c. of the action of S
- (ii) $\{ y \in R : \text{im}(y) = \text{im}(x) \}$ is a group isomorphic to the stabiliser $S_{\text{im}(x)}$
- (iii) if $\text{im}(y)$ belongs to the s.c.c. of $\text{im}(x)$, then $S_{\text{im}(x)} \cong S_{\text{im}(y)}$.



Finding the \mathcal{R} -classes...

Input: a set A of transformations generating a semigroup S .

Output: the \mathcal{R} -classes of S .

- 1: find the action of S on $\{1, \dots, n\}$ ▷ the orbit algorithm
- 2: find the s.c.c.s of the action ▷ standard graph algorithms
- 3: $\mathfrak{R} := \{1\}$ ▷ \mathcal{R} -class reps
- 4: **for** $x \in \mathfrak{R}$ **do**
- 5: **for** $a \in A$ **do**
- 6: **if** $(ax, y) \notin \mathcal{R}$ for any $y \in \mathfrak{R}$ **then** ▷ see the next slide
- 7: append ax to \mathfrak{R}
- 8: **return** \mathfrak{R} .

Validity

Suppose that $S = \langle a, b \rangle$. If $s \in S$, then write

$$|s| = \min. \text{ length of a word in } a \text{ and } b \text{ equal to } s.$$

Then

- $a = a \cdot 1 \in \mathfrak{R}$
- $b = b \cdot 1 \in \mathfrak{R}$ if and only if $(a, b) \notin \mathcal{R}$
- ...
- Suppose $\mathfrak{R} = \{r_1 = a, r_2, \dots, r_k\}$ contains representatives of \mathcal{R} -classes of elements $s \in S$ with $|s| < N$ for some N (and maybe more elements).
- if $s \in S$ and $|s| = N$, then $s = at$ or $s = bt$ for some $t \in S$ with $|t| = N - 1$.
- $(t, r_i) \in \mathcal{R}$ for some i , and so $(s, ar_i) = (at, ar_i) \in \mathcal{R}$ (\mathcal{R} is a left congruence)

The previous algorithm is valid!

Testing membership in an \mathcal{R} -class - I

If $x, y \in S$, then $x\mathcal{R}y$ implies that $\ker(x) = \ker(y)$.

For example,

$$bc^2 = \begin{pmatrix} 1 & 2 & 3 & 4 & 5 \\ 2 & 3 & 1 & 5 & 4 \end{pmatrix} \begin{pmatrix} 1 & 2 & 3 & 4 & 5 \\ 1 & 3 & 3 & 3 & 3 \end{pmatrix} = \begin{pmatrix} 1 & 2 & 3 & 4 & 5 \\ 3 & 3 & 1 & 3 & 3 \end{pmatrix} \notin R_{c^2}$$

since

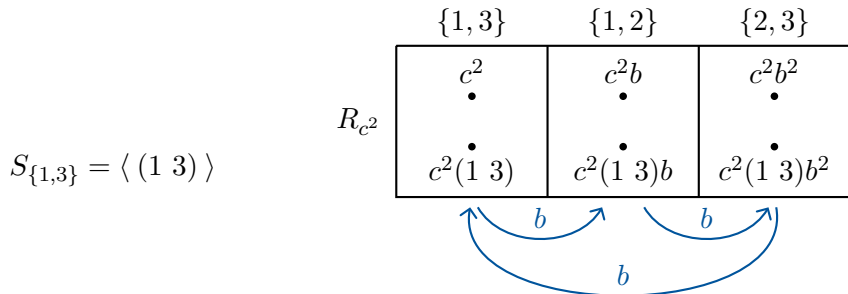
$$\ker(c^2) = \{\{1\}, \{2, 3, 4, 5\}\} \neq \{\{1, 2, 4, 5\}, \{3\}\} = \ker(bc^2).$$

forth

Testing membership in an \mathcal{R} -class - II

Is

$$x = \begin{pmatrix} 1 & 2 & 3 & 4 & 5 \\ 3 & 2 & 2 & 2 & 2 \end{pmatrix} \in R_{c^2}?$$



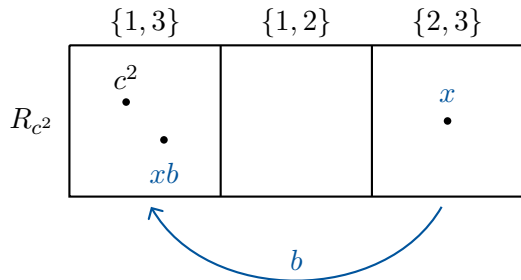
Every element of R_{c^2} is of the form: c^2gb^i where $g \in S_{\{1,3\}}$.

back forth

Testing membership in an \mathcal{R} -class - III

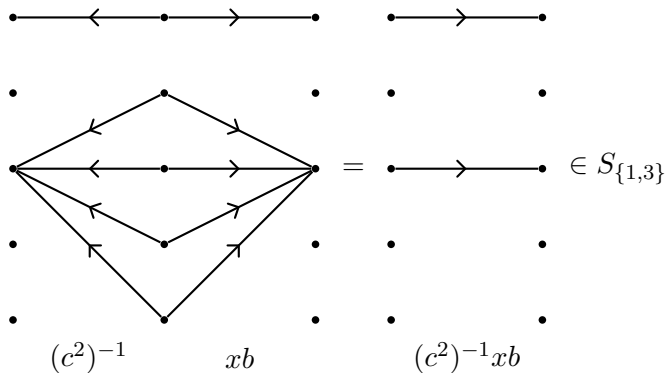
$$x = \begin{pmatrix} 1 & 2 & 3 & 4 & 5 \\ 3 & 2 & 2 & 2 & 2 \end{pmatrix}$$

$x \in R_{c^2}$ if and only if $x = c^2 g b^2$ for some $g \in S_{\{1,3\}} = \langle (1\ 3) \rangle$
 if and only if $x b = c^2 g$ for some $g \in S_{\{1,3\}} = \langle (1\ 3) \rangle$



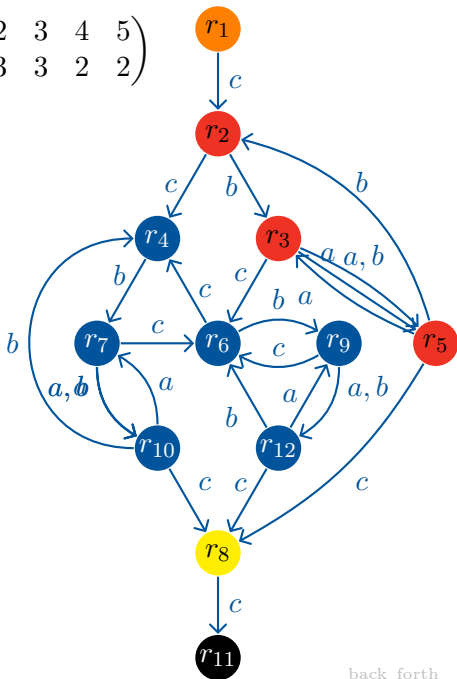
Testing membership in an \mathcal{R} -class - IV

$x \in R_{c^2}$ if and only if $xb = c^2g$ for some $g \in S_{\{1,3\}} = \langle (1\ 3) \rangle$
 if and only if $(c^2)^{-1}xb = g \in S_{\{1,3\}} = \langle (1\ 3) \rangle$



$$a = (2\ 3), \quad b = (1\ 2\ 3)(4\ 5), \quad c = \begin{pmatrix} 1 & 2 & 3 & 4 & 5 \\ 1 & 3 & 3 & 2 & 2 \end{pmatrix}$$

r_1	a	12345	1 2 3 4 5	*
r_2	c	123	1 23 45	*
r_3	bc	123	12 3 45	*
r_4	c^2	13	1 2345	*
r_5	abc	123	13 2 45	*
r_6	cbc	13	145 23	*
r_7	bc^2	13	1245 3	*
r_8	$cabc$	13	123 45	*
r_9	$(bc)^2$	13	12 345	*
r_{10}	abc^2	13	1345 2	*
r_{11}	c^2abc	3	12345	
r_{12}	$a(bc)^2$	13	13 245	



$$a \cdot a = \text{id } \mathcal{R}a$$

$$b \cdot a = (1\ 3)(4\ 5) \mathcal{R}a$$

$$c \cdot a = \begin{pmatrix} 1 & 2 & 3 & 4 & 5 \\ 1 & 2 & 2 & 3 & 3 \end{pmatrix}$$

Complexity

In the **worst case** the above algorithm has the same complexity as the Froidure-Pin Algorithm $O(|S| \cdot |A|)$ where $S = \langle A \rangle$. The worst case is realised when S is \mathcal{L} -trivial.

In the **best case** the complexity is the same as that of the Schreier-Sims Algorithm. The best case is realised when S happens to be a group (but maybe doesn't know it).

If $S = T_n$, i.e. S has lots of large subgroups and \mathcal{R} -classes, the complexity is $O(2^n)$ compared with $O(n^n)$ for the Froidure-Pin Algorithm.

More theory

It is possible to generalize the technique described above to arbitrary subsemigroups of a regular semigroup.

Examples include:

- semigroups of matrices over finite fields
- subsemigroups of the partition monoid
- semigroups and inverse semigroups of partial permutations
- subsemigroups of regular Rees 0-matrix semigroups
-

The theory is described in:



J. East, A. Egri-Nagy, J. D. Mitchell, and Y. Péresse, Computing finite semigroups, <http://arxiv.org/abs/1510.01868>, 45 pages.