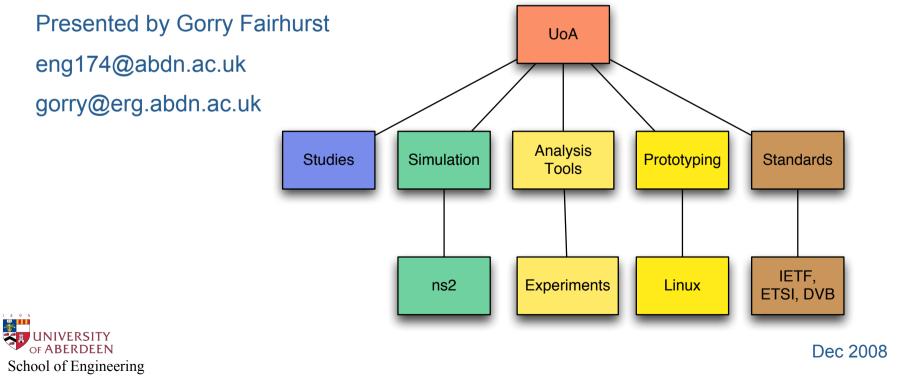
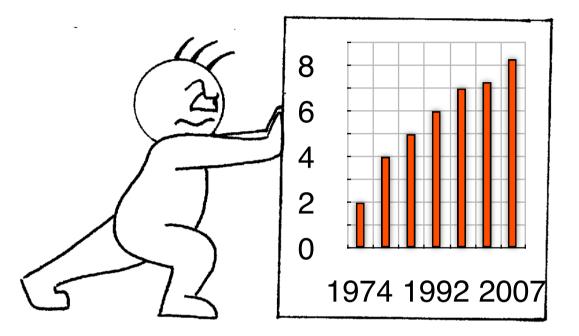


Internet-Related Activities

School of Engineering



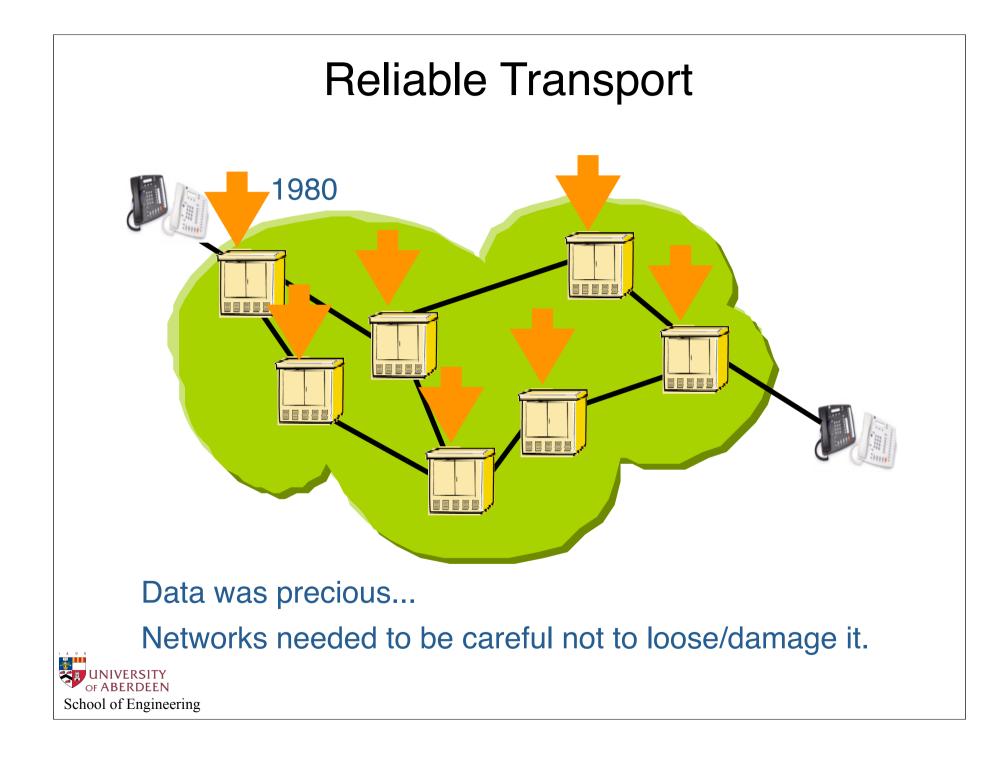
The Internet has a few problems...



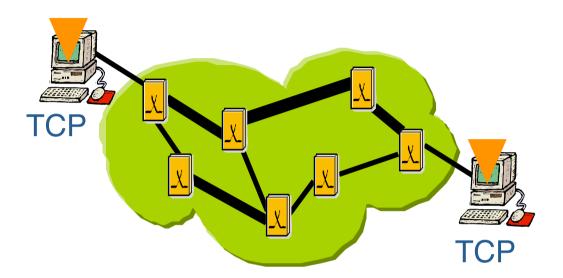
IPv4 addresses are getting scarce (time to use IPv6?) Router scaling is out of control (many proposals) DNS has not kept up! Security has not kept up!



Management was an after-thought! ... etc



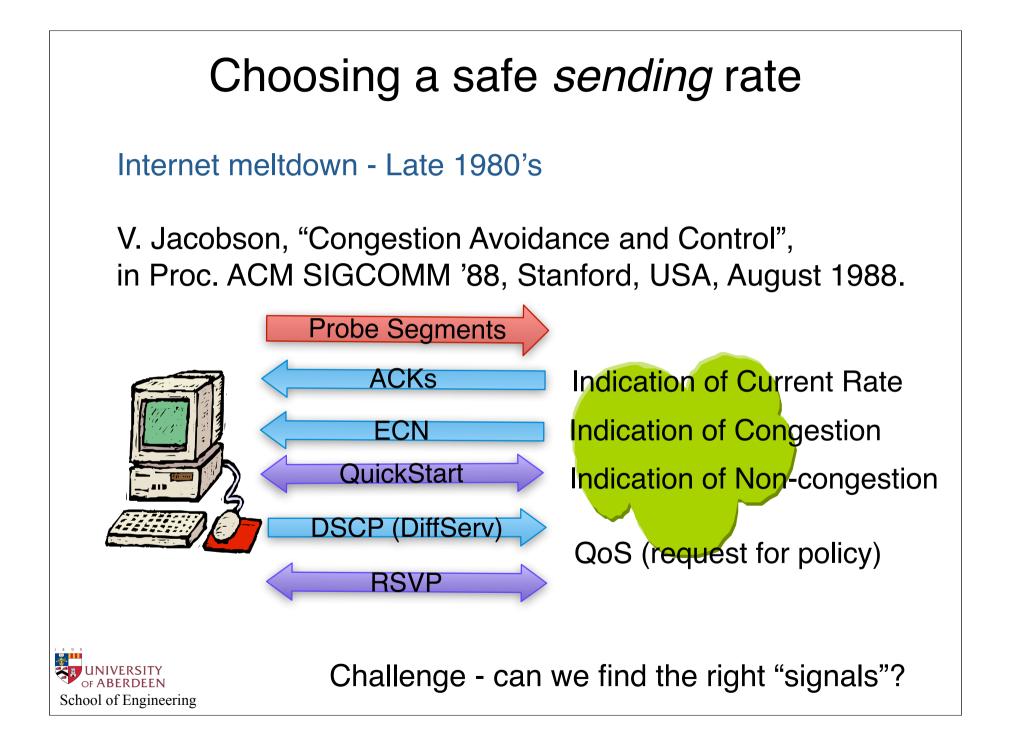
End-to-End Reliable Transport

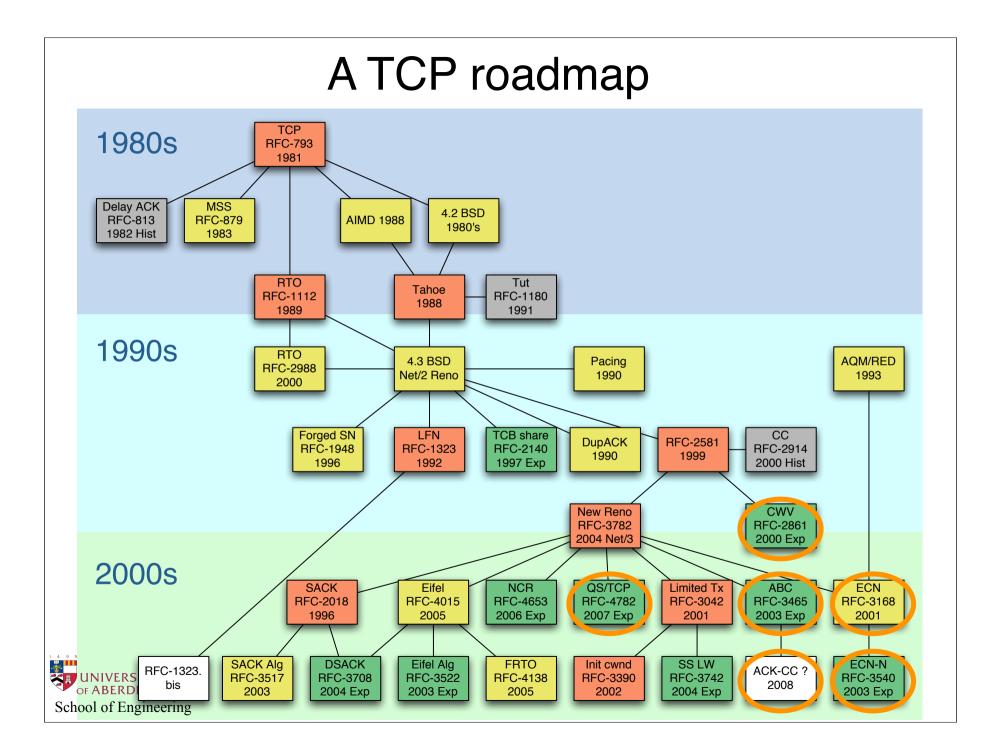


API & Multiplexing

Reliable delivery to the application (retransmission, if needed) **Flow control** (prevent overwhelming the receiver) Dealing with **obstacles** (Midboxes, QoS, Mobility, etc) Choosing a **safe rate** (prevent overwhelming network)







Transport Design for the Internet at UoA

Transport Challenges

Increasing heterogeneity (10 kbps -> 10 Gbps+) TCP designed for 10-1000 kbps...

Increasing variety of traffic (multimedia, chat, games...) TCP designed for telnet, ftp, ...

Increasing variety of path (mobility, multi-homing, ...)

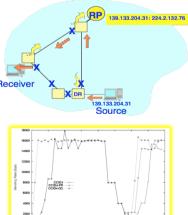
Different Transport Requirements

Multicast Multimedia (UDP-Lite, and DCCP)

Reliable Multicast Transport (UDP, UDP-Lite)

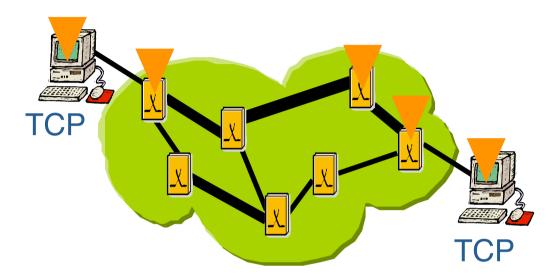
Delay-Tolerating Transport (DTN, et al)

Multicast Routing Deployment (not transport)





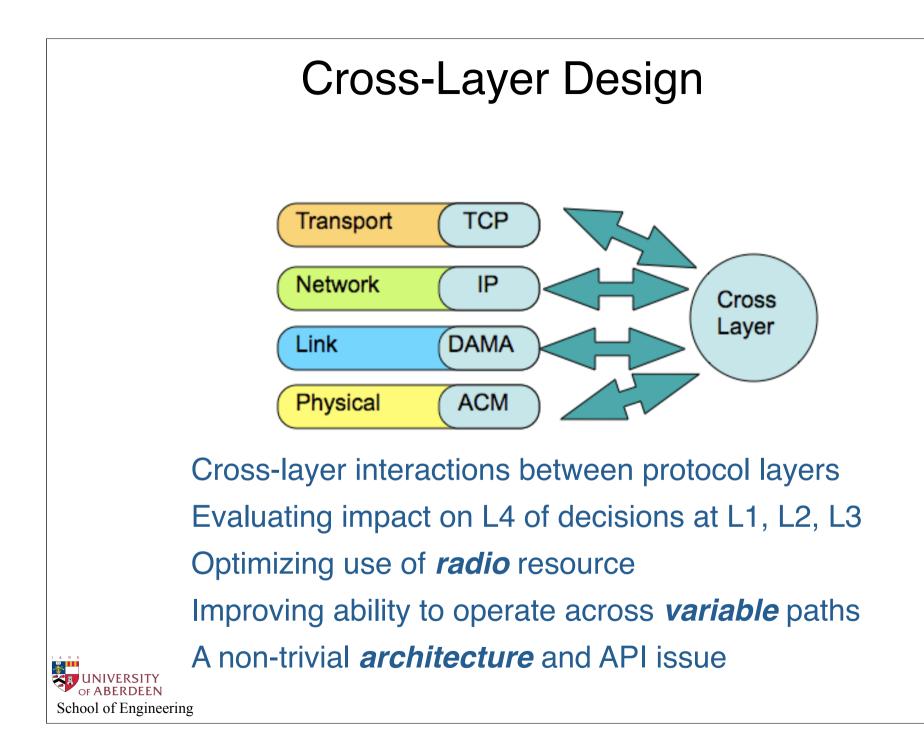
A Clean-Slate Design or Evolution?

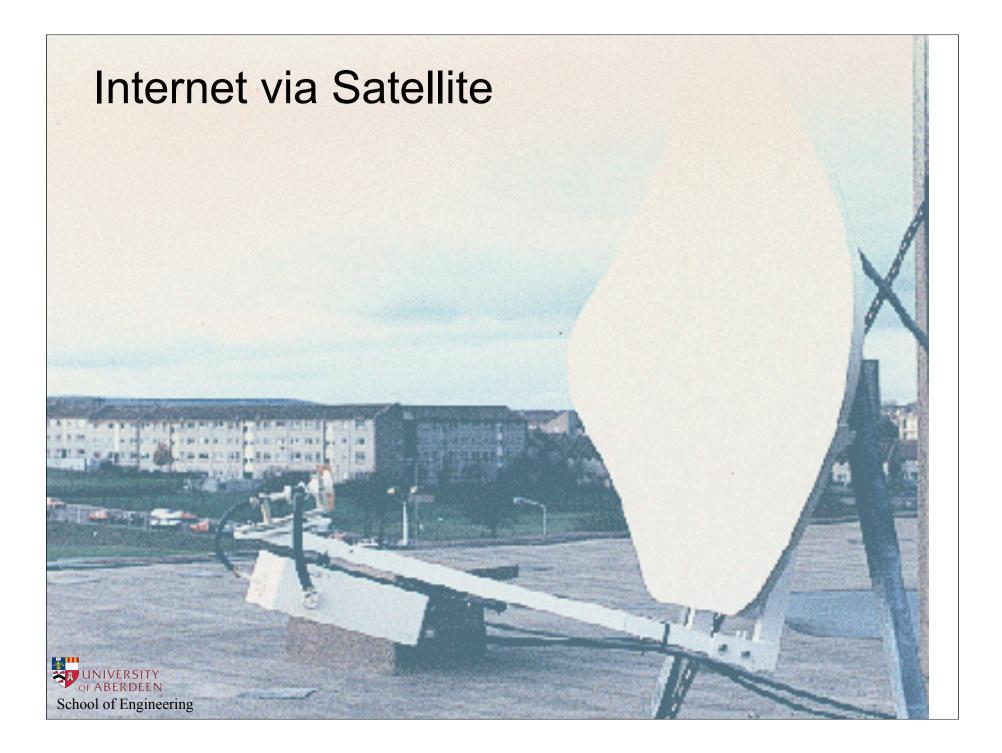


Two schools of thought:

- Smarter multi-service networks (clean-slate)
- A quiet revolution of network and host stacks
 The most important thing is that the solution is deployed
 That in itself is hard!







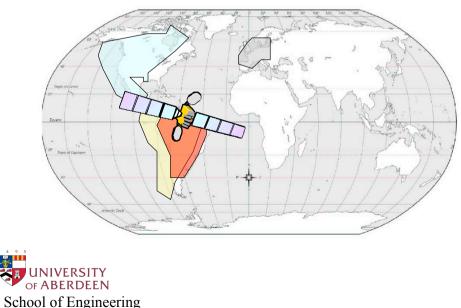
Communications Satellites

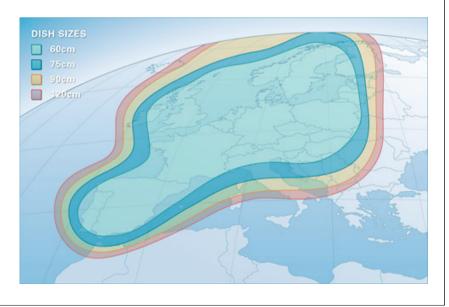
Primary platform for **wide-area multicast and broadcast** Satellites offer a **reliable and dependable** service

Corporate networking

- **Rapid deployment**
- Efficient overlay network for terrestrial wireless

Mobile user





Digital Divide Bandwidth Challenges

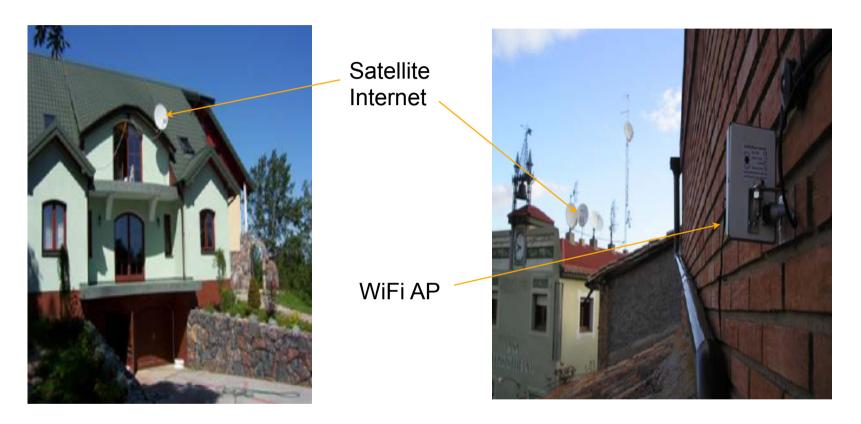




Not everyone is equal... Increasing network heterogeneity 10 kbps -> 10 Gbps+ Large diversity of applications Big danger that people get left behind "traditional" uses by SMEs "rural" communities lag in capacity Challenges to deliver bandwidth Rapid deployment scenarios Beyond reach of fibre Mobile solutions

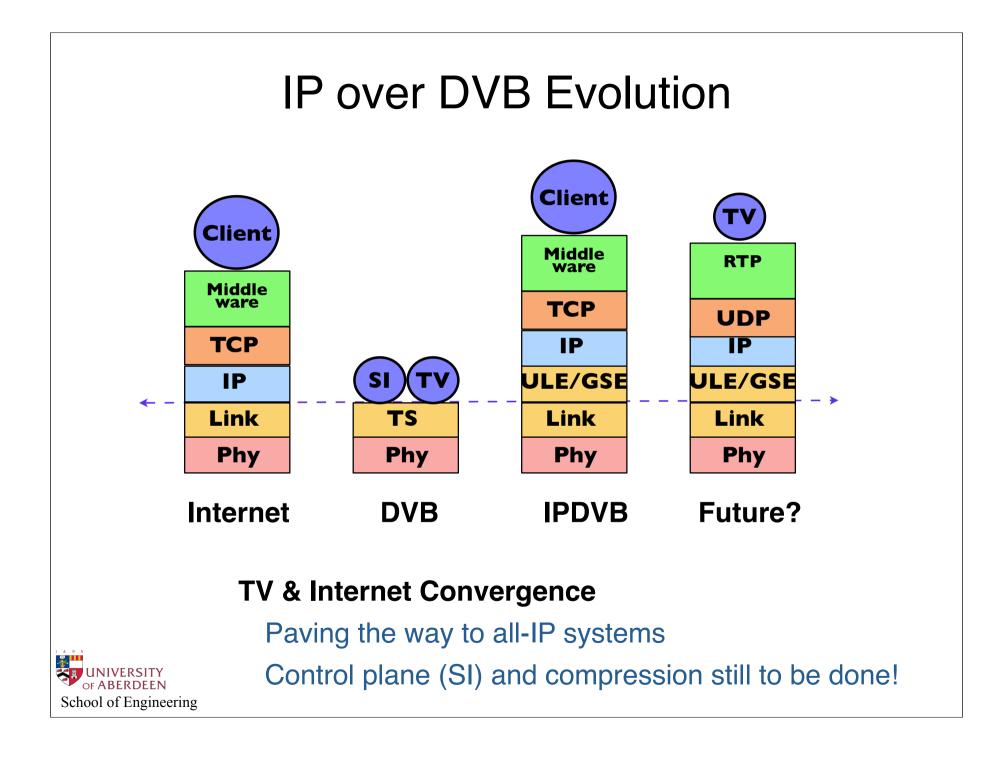
Rural-Urban divide

Broadband were there is none



DVB-RCS Standard Two-Way Satellite IP connectivity Anywhere in Europe e.g. SatSix, Domino, Codis

Shared access 10-50 subscribers per terminal



IP over DVB at Aberdeen

Some Aberdeen "firsts"

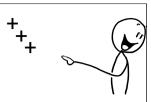
First IP VSAT network (ESA CODE) Pioneered IP/DVB First IPv6/DVB demonstration to EC Design of GSE for DVB-x2







Satellite Payload Trends



Higher frequency bands

Large antennas:

Multi-spotbeam & beam-forming

Reconfigurable payloads

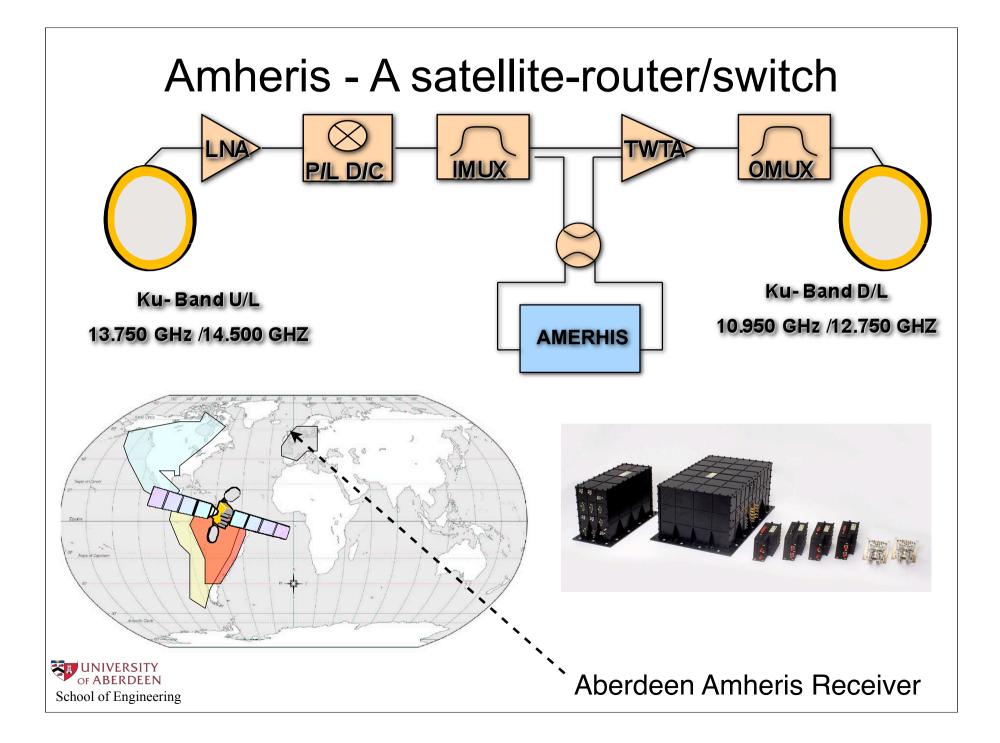
New satellites: more or less powerful (nano satellites)

Long-life satellites (able to re-use for new services)

High-rate inter-satellite links

On-board Software-defined radio

On-board (IP or IP-oriented) routing



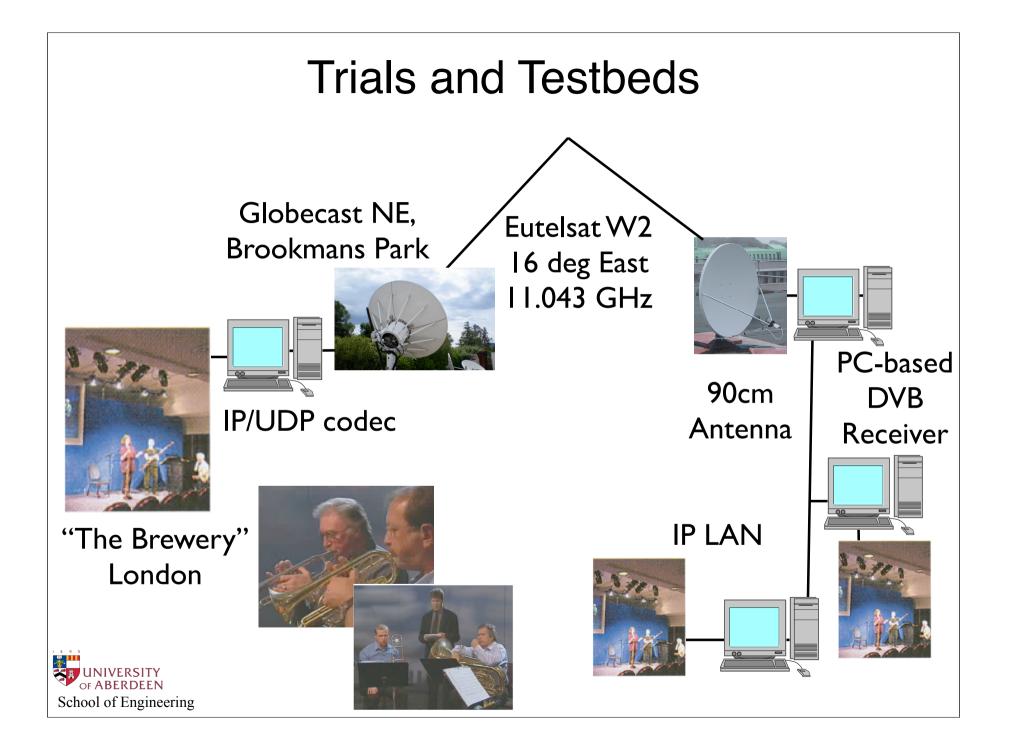
Satellite Terminal Trends

Key techniques:

Adaptive Coding and Modulation (ACM) Intelligent resource management Small, low-cost (tracking) terminals Higher frequencies (Ka-Band), more capacity Methods to significantly reduce interference All IP-layer designs

Reduce transmission costs

Increase efficiency, flexibility and dependability



SatNEx

Advancing European knowledge in satellite comms Coordinated European SatCom research Durable integration:

24 European research centres 10 countries Common comms platform



Information Society Technologies





SatNEx Platform





Codian MCU





Information Society

Technologies

Star architecture, 24 sites across Europe TV, conferencing, remote seminars, and lectures 3.4m uplink operated by FhI FOKUSDVB-S) IPv4 MPE multicast gateway







Questions and Answers

